



Subject: Release Note for 3.57a VGA Driver Logo

MID for WinXP & Win2K: **806415**

[3.57.00]

1. Remove TV 1024x768 on mirror and multi mode.
2. Modify the memory control for Direct Draw.
3. Fix Bug: On some notebook platforms, the LCD display will become white after S4.
4. Fix Bug: LCD expansion function does not work properly by SMI hotkey function.
5. Fix Bug: On multi-adapter with PCI as primary card, some platforms will hang.
6. Fix Bug: On WinME, on multi-adapter, the display detection is failed.
7. Fix Bug: On multi or mirror mode, while running mosquito, the display will be incorrect.
8. Fix Bug: Running N-Bench will be terminated.
9. Fix Bug: While running game UT2003Demo, the display is not smooth.
10. Fix Bug: While running game Serious Sam II, the system will lag.
11. Fix Bug (741): The information on Adapter\Chip_Type is shown error.
12. Fix Bug (760): On WinXP-64bit OS, after driver installation and system reboot, the system will show blue screen.
13. Fix Bug (760): On Hybrid mode, the system will restart while changing the mirror mode to multi mode by utility.
14. Fix Bug (760): On WinMe, on Hybrid mode, texture will be error while running 3DMark2001se three times.
15. Fix Bug (65x): The recording reservation of Smart Version cannot run properly after the system goes into S3/S4.
16. Fix Bug (65x): Enabling DXVA, the display will drop frame while DVD playback on high bit rate mode.

[3.57.01]

1. Support SMI hotkey function for changing device with the device is connected after the system boot up.
2. Modify the AGP allocation control criterion.
3. Add anti-flicker function on the HDTV page of utility.
4. Remove 2048x1536@85NI mode.
5. Fix Bug: Running burn-in test is failed.



[3.57.50]

1. Fix Bug: Rotating the display by hotkey, some text will be added on keyhook.txt.
2. Fix Bug: On some platforms, the chrominance information modified by the utility cannot be recorded after the system reboot.
3. Fix Bug: On some platforms, the display will be abnormal while loading some games.
4. Fix Bug: On TV single mode, on 720x480 resolution, overlay cannot be enabled.
5. Fix Bug: On CRT+TV mirror mode, on ViewSonic 1280x1024 device, on 1280x1024 resolution, the display of LCD is failed.
6. Fix Bug: In virtual screen, the DOS Prompt cannot be resumed to window mode from full screen.
7. Fix Bug: On TV+CRT multi-mode, running Foxbear on 640x400x32bpp, the position of TV will be abnormal.
8. Fix Bug: On HDTV multi-mode, the anti-flicker function on the utility is not added.
9. Fix Bug (760): The information of video memory clock on the utility is incorrect.
10. Fix Bug (65x): On some platforms, replaying DVD and changing the resolution to 800x600, the caption will be appeared.
11. Fix Bug (65x): There are overlapped words on the "about" information of SiS Tray.

[3.57.51]

1. Add TV position adjustment for 1024x768.
2. Fix Bug: Running some games, the display will be black.
3. Fix Bug: There is an error message while changing HDTV mode.
4. Fix Bug: TV mode cannot be changed to PAL if the device is plugged after the system boot up.
5. Fix Bug: The failed safe timer is not workable on some language environment.
6. Fix Bug: On WinME, silence installation is failed.
7. Fix Bug: TV display is shown incorrect if changing the "move mode" and "shrink/stretch mode" on the utility page.
8. Fix Bug: On WinME, there is an error message while opening the utility calibration page and changing TV resolution.